

Meade Activity Center/MCHS League Rules (K-2)

1. **Sportsmanship** – Abusive Language or actions by a coach, player, or spectator will not be tolerated.

2. **Equipment**
 - Ball will be Junior/Youth size ball
 - Each player will wear their provided MAC shirt.
 - Players must wear shoes with soft soles

3. **Number of Players** – Each team will have 3 or 4 players on the floor at a time. Substitutions will be made at the end of each quarter. Every player will play AT LEAST half of the game. NO PLAYER SHALL PLAY MORE THAN $\frac{3}{4}$ OF THE GAME.

4. **Length of the Game** – 4 five minute quarters with a running clock. (Unless there is an Injury) There will be 1 minute breaks in between quarters. Halftime will be 2 Minutes.

5. **Play**
 - Opening possession will be determined by a coin toss prior to the game. Possession will then alternate at the beginning of each quarter. (Unless jump ball occurs)
 - Players will match-up at mid-court for defensive assignments at the beginning of each quarter.
 - No pressing. Defense is allowed once the ball crosses the quarter-court (tape line)
 - No double-teaming
 - Players are only to guard the player they are assigned unless in transition
 - All players will have the opportunity to inbound the ball as well as bring the ball up the floor.
 - Out of bounds will be marked by sidelines and cones
 - Fouls will result in retained possession unless on a shot attempt in which two shots will be awarded. (There is no bonus)
 - No shot clock, 10 second clock, or 5 second counts will be enforced.
 - Man to Man defense only.